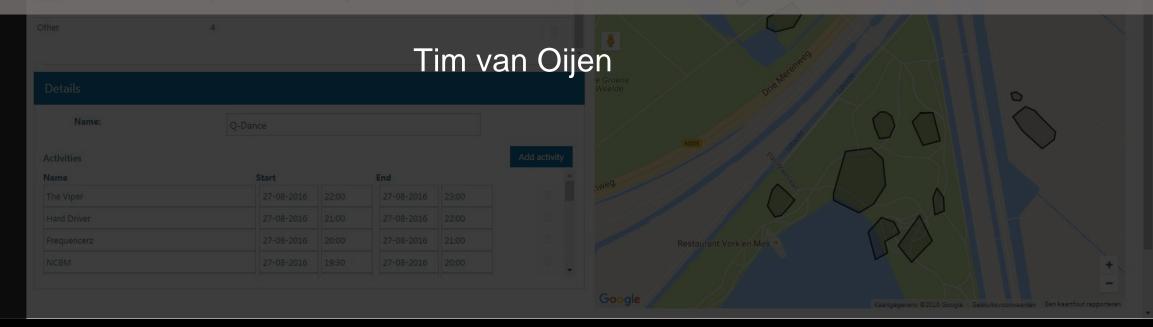




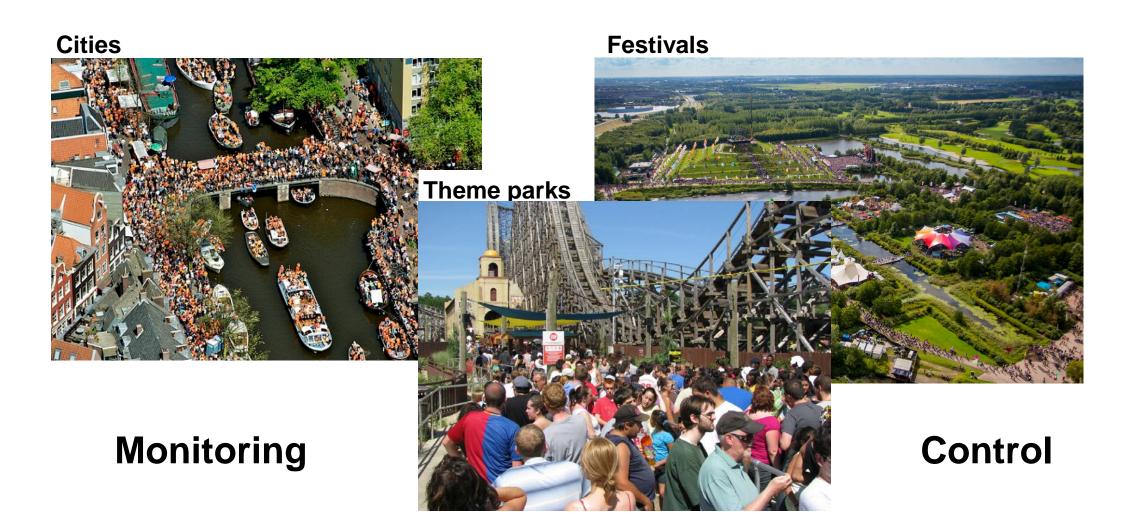


# Using apps for data collection and information provision



#### Crowdedness





#### Crowd monitoring



- Wifi-sensors
- Camera's
- Mobile apps (GPS / Bluetooth detection)
- GPS-trackers





#### Crowd control







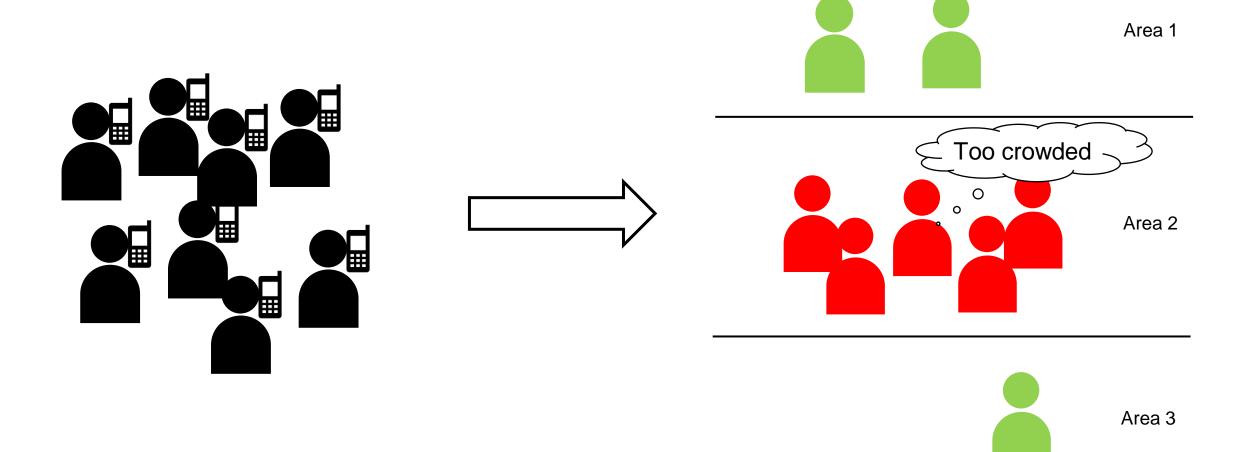






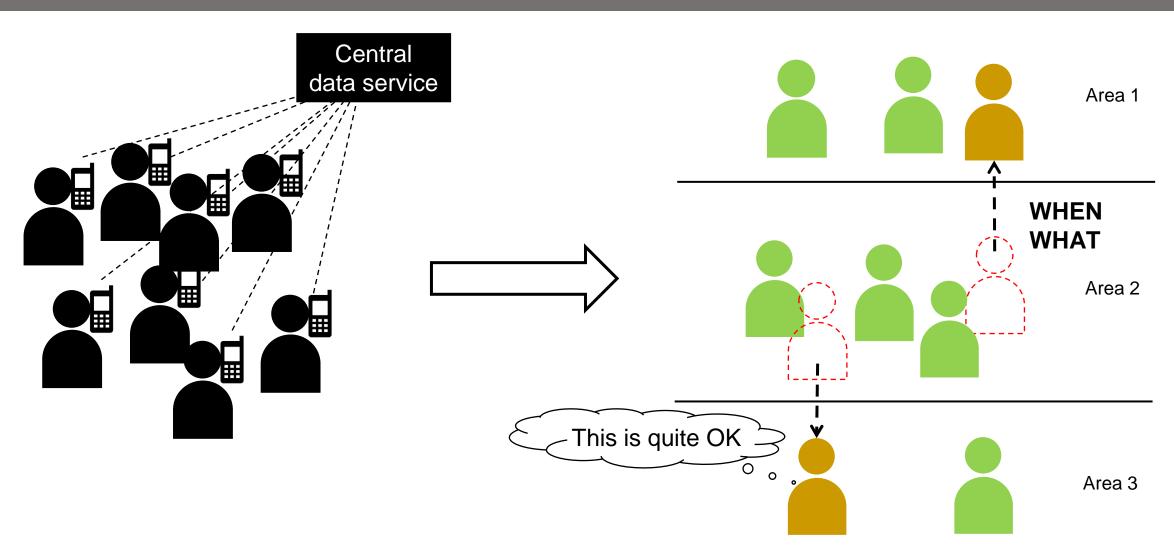
### Choice behaviour with individual objective advise





## Choice behaviour with system objective advise





#### Research goal



Development and analysis of a system-efficient activity scheduling tool

- When do we advise people?
  - → Type of advise
- What do we advise people?
  - → User preference prediction and optimization algorithms

#### Mysteryland 2016

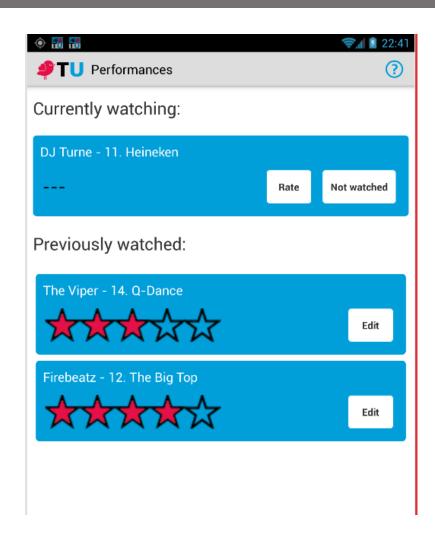




- Pilot-study for data collection and user interaction with a mobile app.
- Goal: Hands-on experience
- Subgoals:
  - Get indication of natural activity choice behaviour (WHEN)
  - Get indication of predictability of preferences (WHAT)

#### The app – Main screen: performance overview

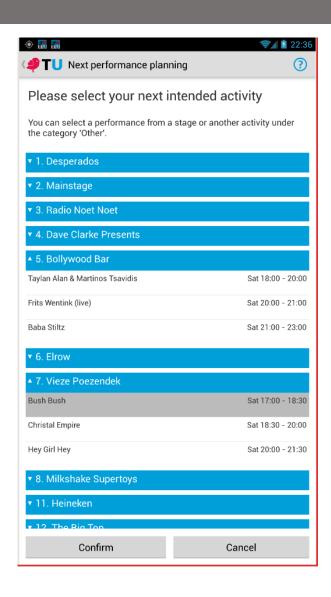




- Xamarin Android app (C# development framework)
- Rate current or previously watched act
- Incorrectly recognized act can be deleted

#### The app – Next activity view





- Select a next performance you want to watch.
- Click on the stage first, then click the performance.
- A category Other exists as well.

#### The experiment - 1



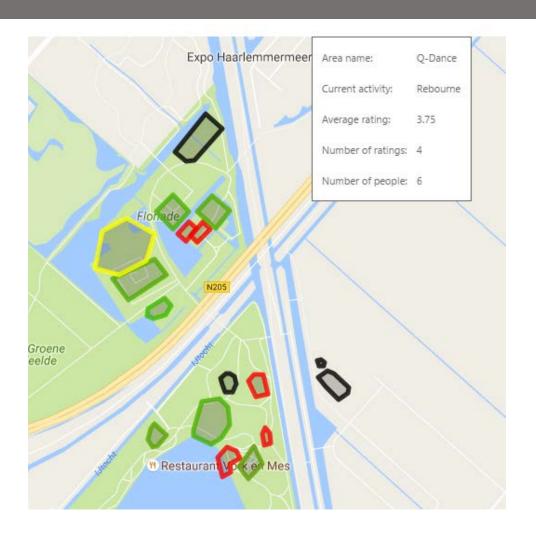


- Mysteryland Facebook invitation
- Almost 200 respondents
- Also recruitment at the festival
- In total only around 110 people who cooperated → A bit more than 80 at least one rating.

## The experiment - Dashboard

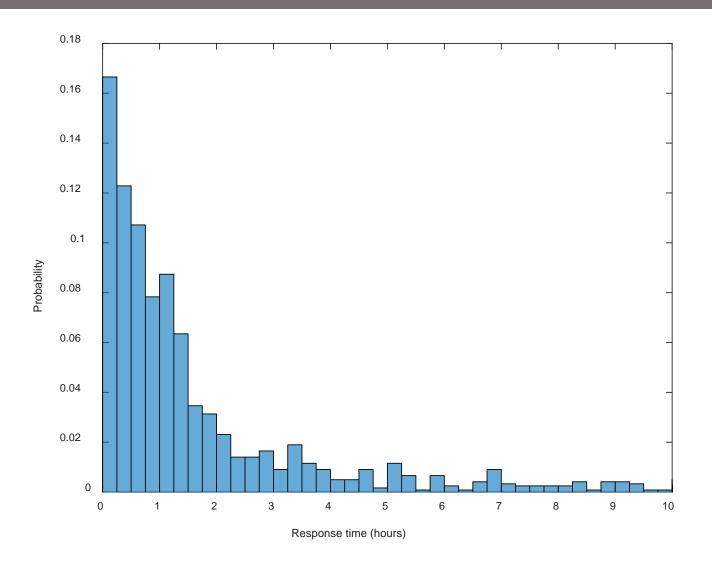






#### Preliminary Results – Response time



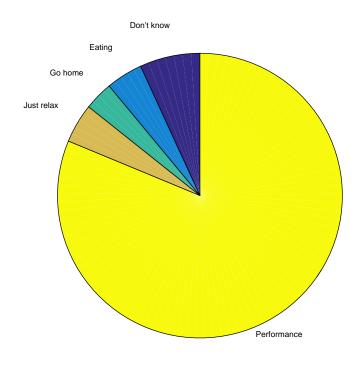


 Less than 30% responds to the rating request notification within 30 minutes

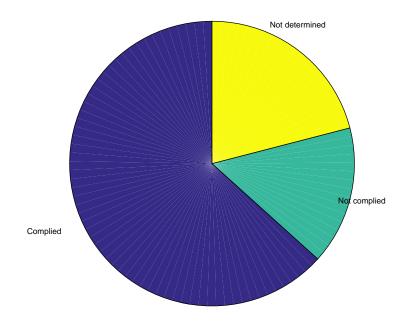
### Preliminary Results – Planning



#### **Next intended activity**



#### **Compliance in case of performance**



#### Next steps



- Extend the app to give advise as well (not system-optimal yet) → Measure and predict compliancy
- Develop algorithms to generate system-optimal advise, treating predicted user compliancy as a constraint
- Find a new application case (theme park, another festival, city?)

### Relevance – System perspective





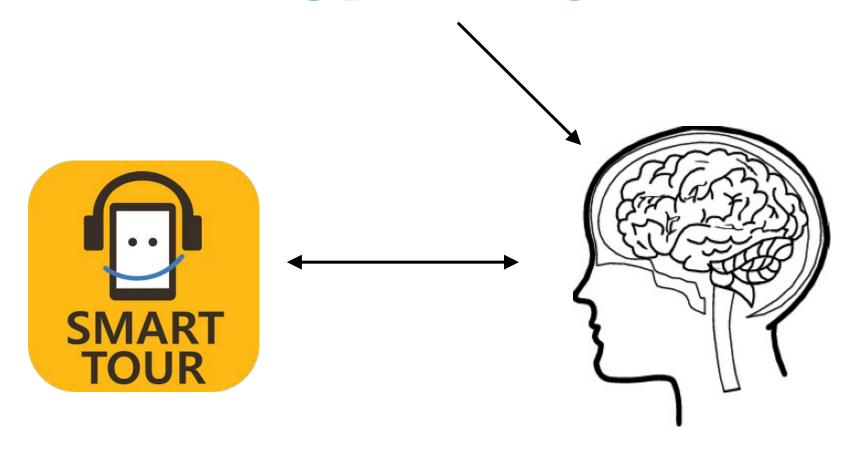
Safety

Performance

#### Relevance - User perspective



## DISTRACTION

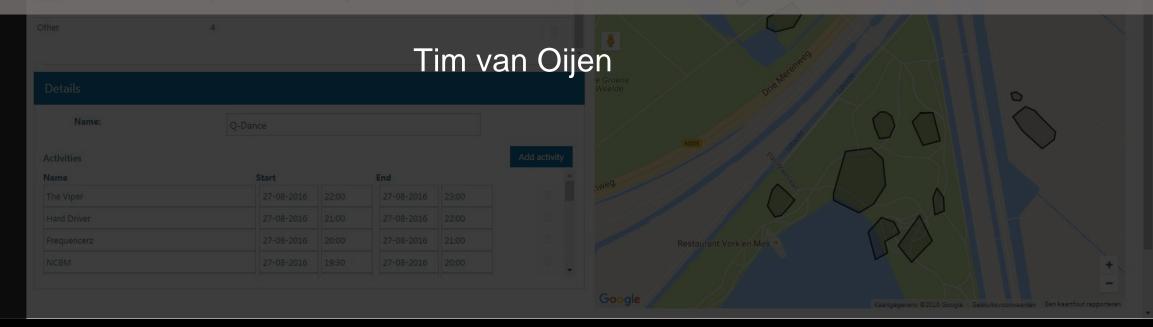








# Using apps for data collection and information provision



#### Preliminary Results



#### Some facts:

- Most rated act: Kutski (Q-dance) → 34 ratings
- Best rated act (5 or more ratings): Michel de Hey & Benny Rodrigues (Elrow)
  → 4.8 (out of 5)
- Most active user: Id 70 → 50 ratings

#### Results - 2



